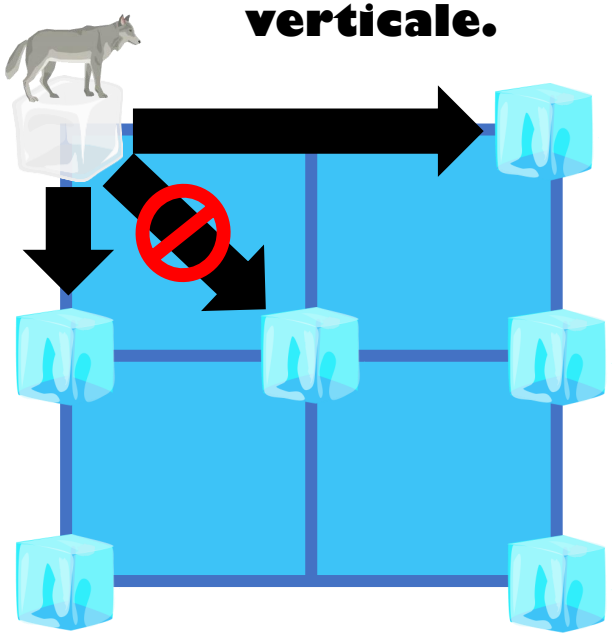
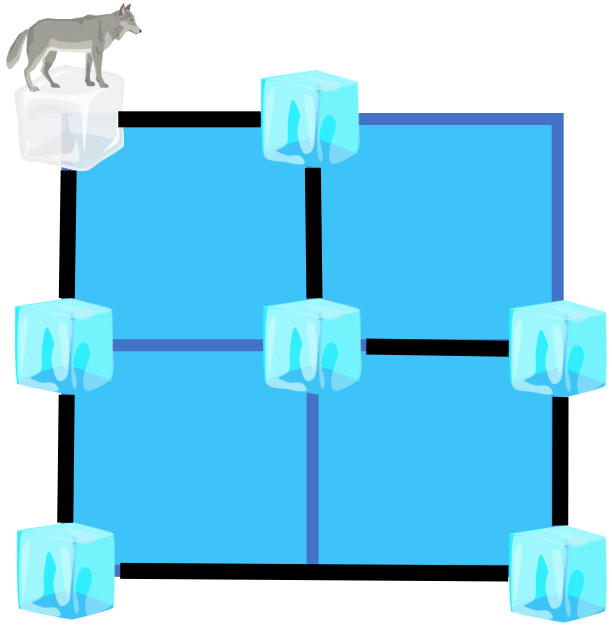
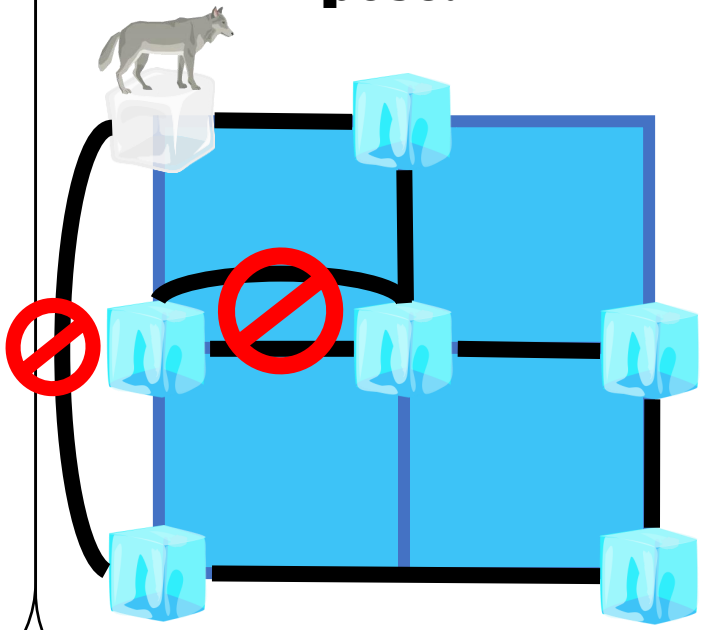
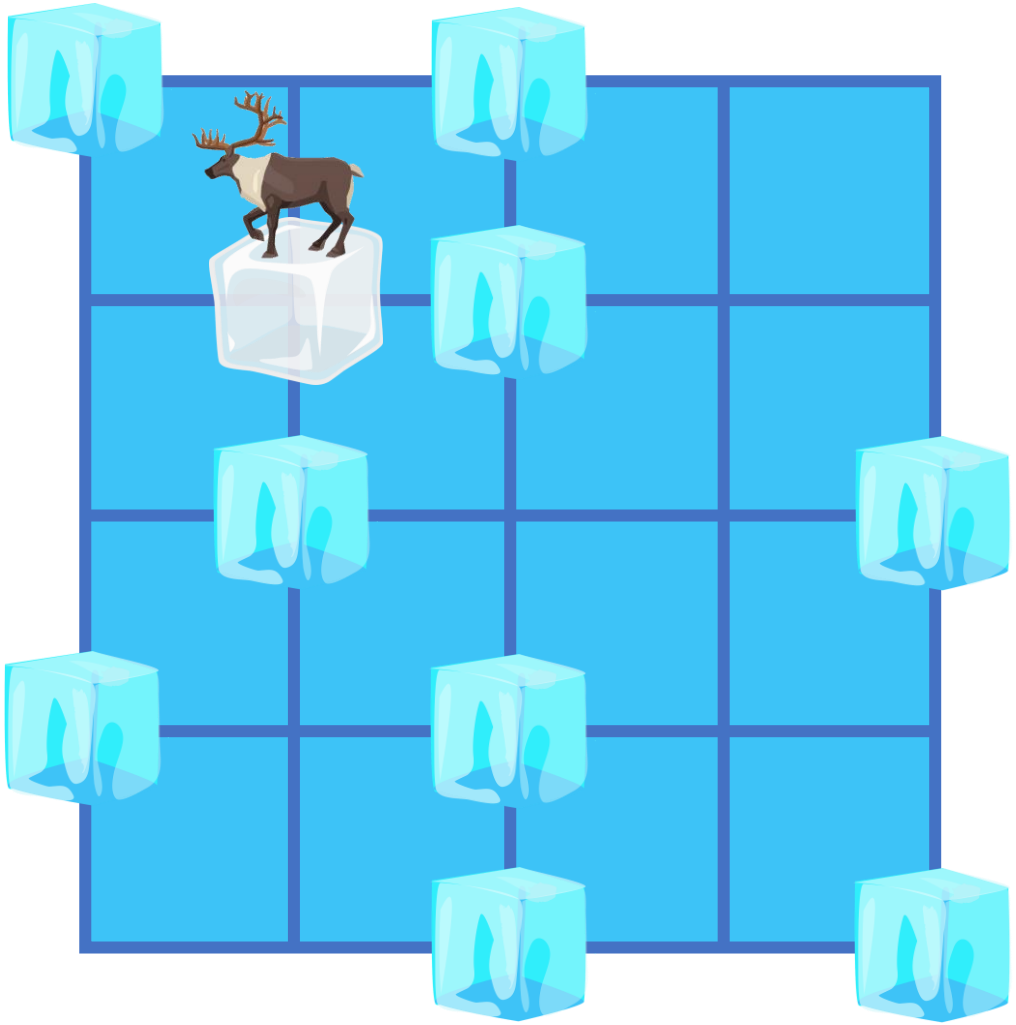
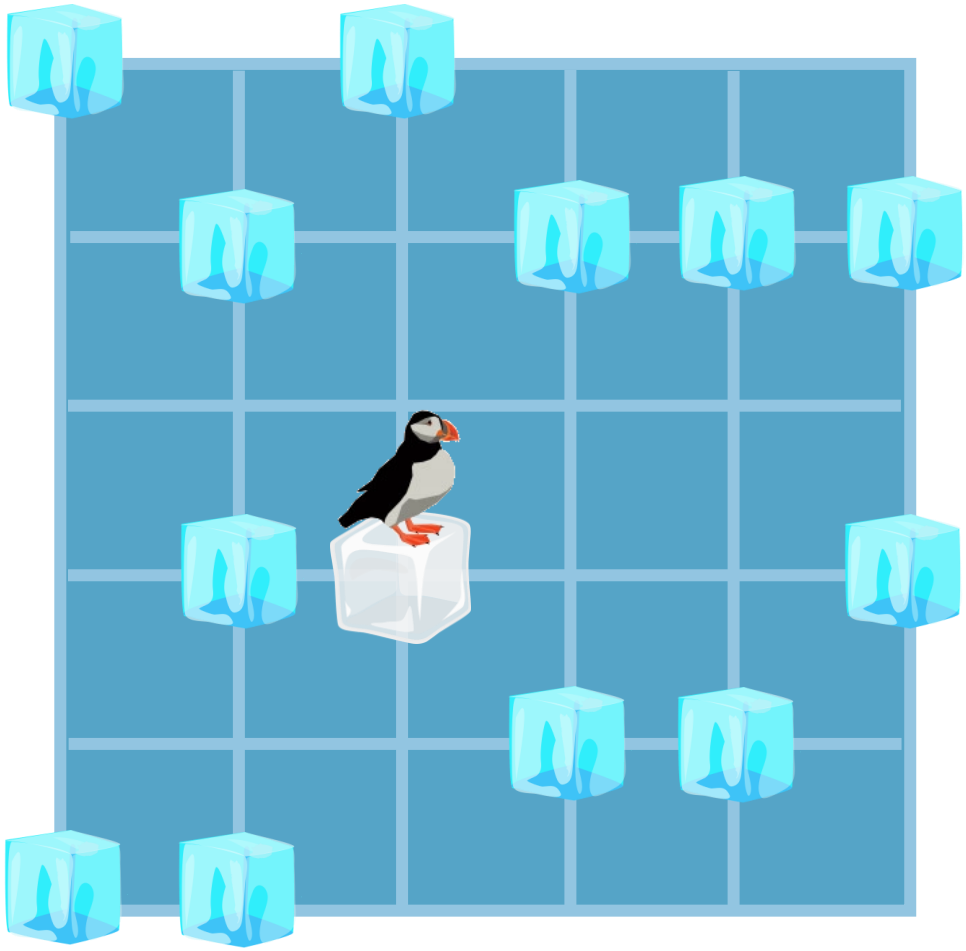
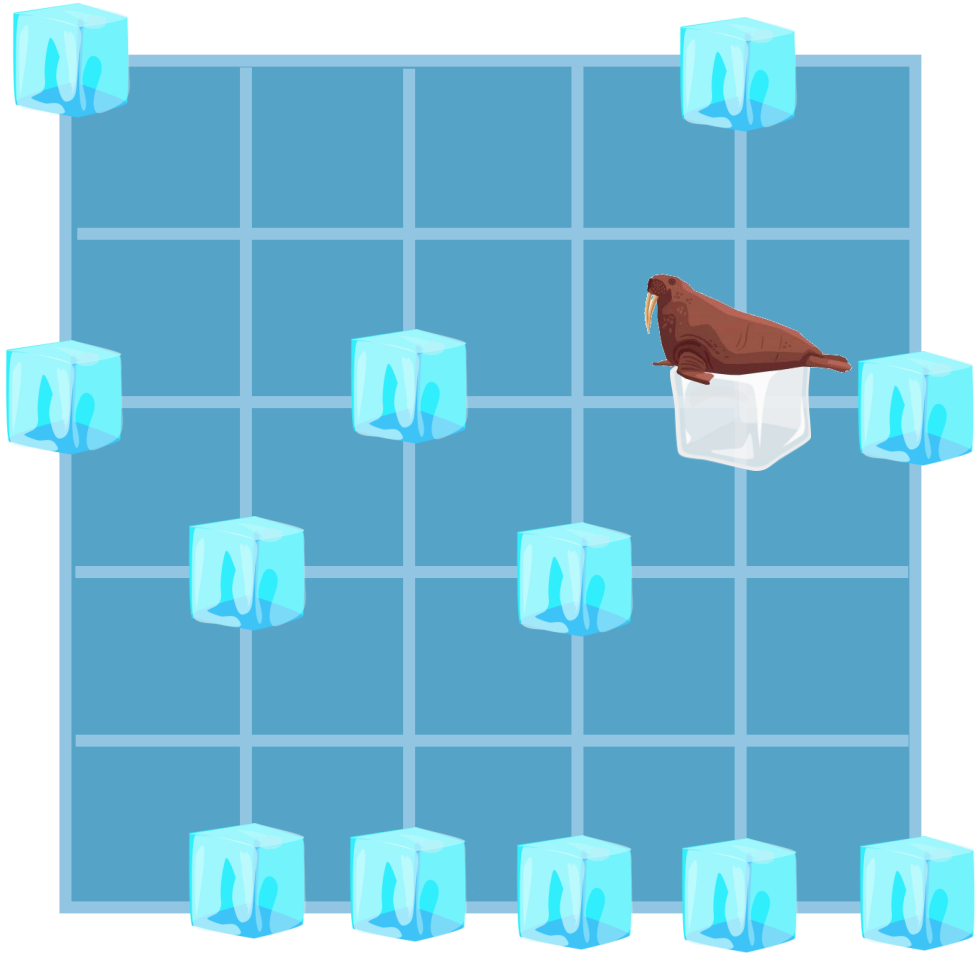
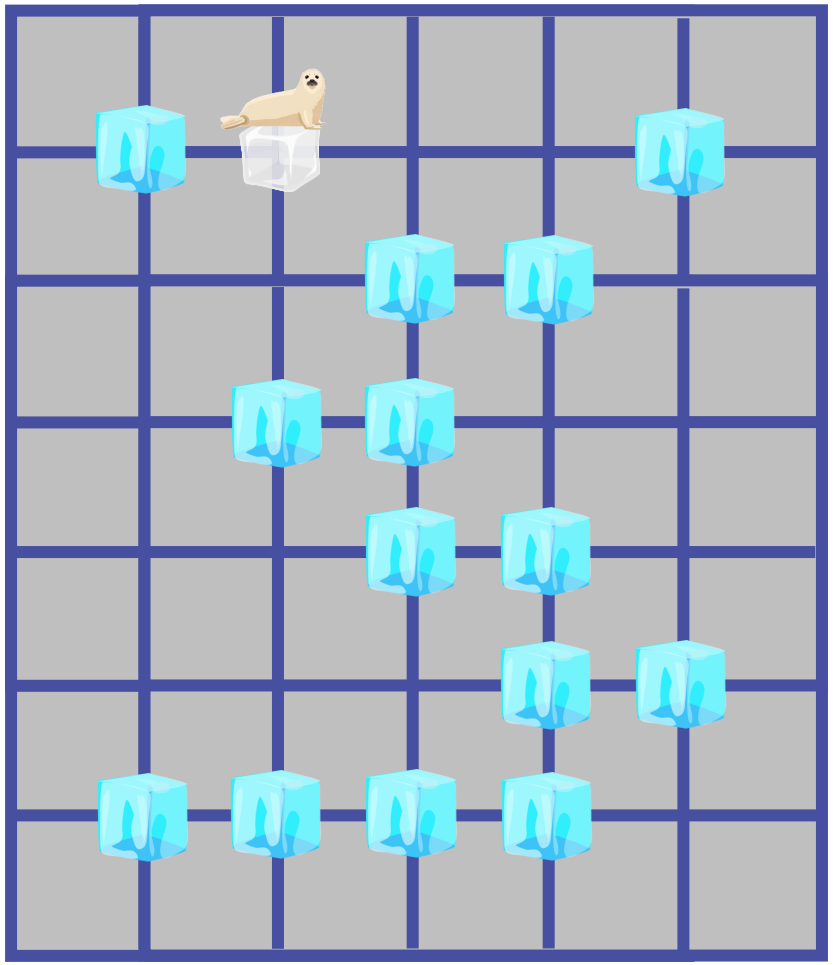
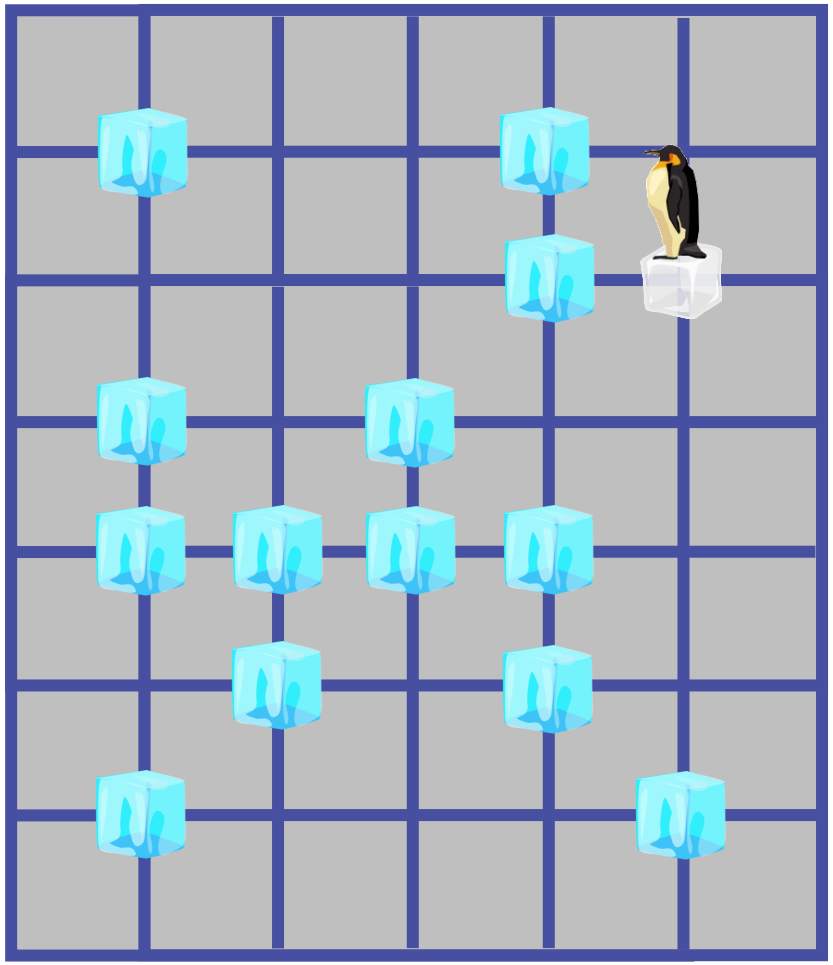
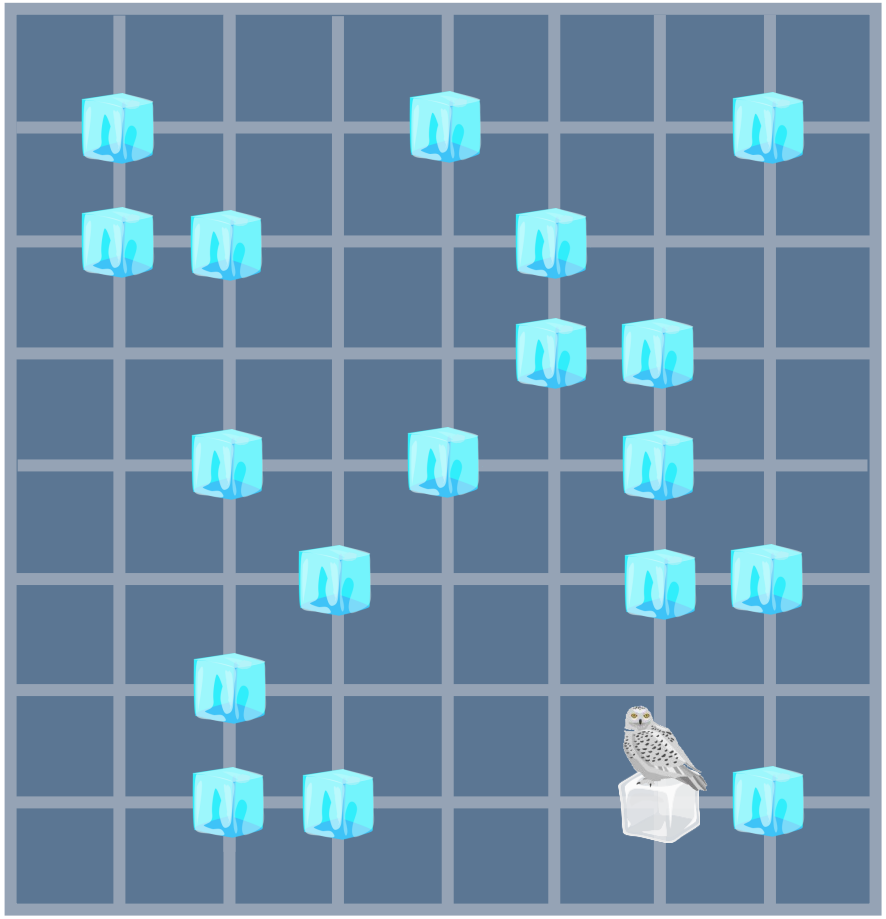
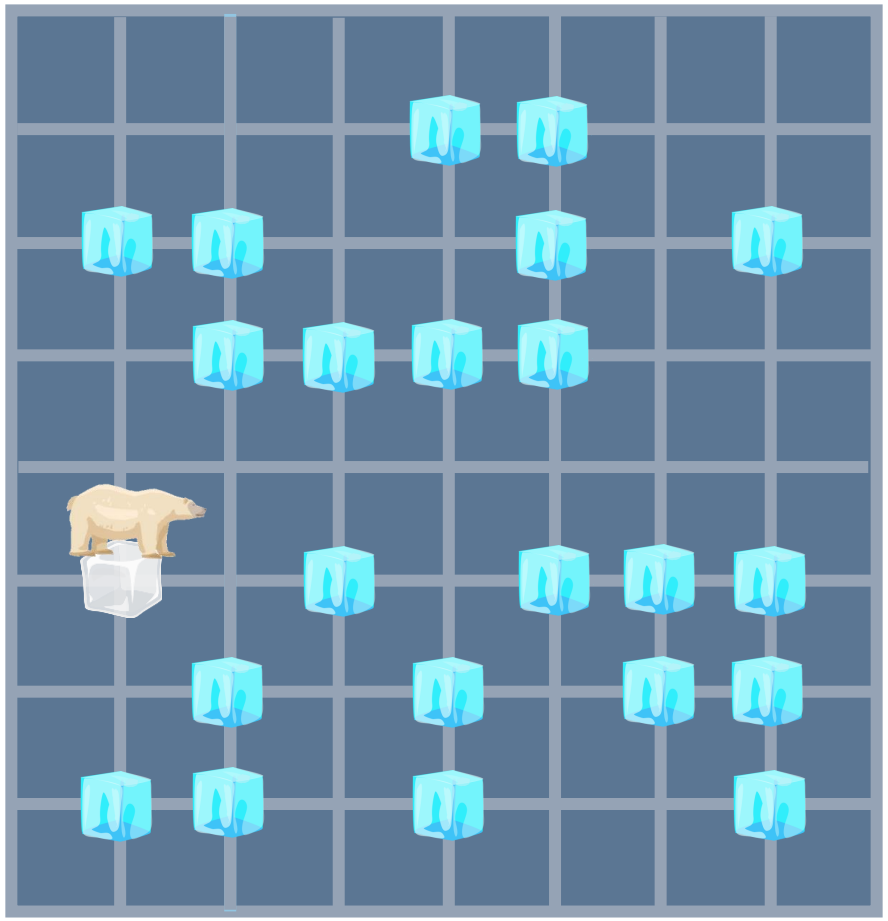
Règles du jeu

Vous devez tracer un chemin pour que l'animal se promène sur les glaces.

1. L'animal peut se déplacer uniquement à l'horizontale et à la verticale.



2. L'animal doit passer par tous les cubes gelés et revenir à son point de départ.



3. Il ne doit jamais sauter par-dessus un cube, ni retourner sur un cube où il s'est déjà posé.